



How Do I Play Attacking Midfielder #10

Category: Tactical: Position specific
Difficulty: Difficult

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Individual-Adult Member

Description

Description of Scenarios for Wingers 7 & 11.
Depicted in a 1-4-2-3-1 formation

Correct Position

Attacking Midfielder 10 in a 1 4 2 3 1 (and also 8 is an attacking midfielder in a 1 4 3 3)

Common field position mistakes:

- 1) Play behind the containing midfielders 6 and 8
- 2) Play too far away (unconnected) to Forward 9
- 3) Runs the wings. Needs to stay between the 18's and use / receive from the wings 7/11 or 2 3.

When attacking, 10 needs to stay high, but should connect with forward 9 by offering drop or lateral support options, and of course, peeling away from defenders for the shot.

10 needs effective off-the-ball movements in the attacking third so that he can

- a) draw away defenders to create a shooting lane,
- b) open himself up to receive a pass that sets up a shot
- c) quickly recover to help win the ball in the midfield when a counter attack begins.

If 10 is too far in the wings (without overlapping wingers), then he

- a) leaves the forward without support options in the middle
- b) creates an open space for quick penetration in the middle third
- c) often "pulls the forward so far away from center, that team shape is vulnerable to counter



Too far in the wings



Cramping the back

When the opponent ATTACKS

a) opposing fullback (fb) comes on left flank to give a drop to Winger (W).

11: marks fb on drop

b) opposing fullback (fb) makes a backside run, while Winger (W) is wide and forward (and marked by 2, fb)

7: marks fb on backside run



Unconnected with forward 9

CONTAINING MIDFIELDER #6 plays beneath the ball, that is, he/she keeps a position available for the direct drop back.
#6 should never be in front of the ball when Attacking Midfielders (8/10), Wingers (7/11) or Forward (9) has the ball.
RED LINES. By playing beneath the ball, 6 has a better option of offering cover symmetrically to the player with the ball. Favoring one side or another creates a more obvious lane for successful penetration.



Effective Shape kept by 10

KeyPoint: FORWARD 9 Moves out of the penalty box to check toward Winger 11 with the ball (toward the corner of the 18).
This off-the-ball movement attempts to get the defender to follow 9, thus making a shooting channel for 6.
10 moves into the 18 and instantly turns his/her back to the goal to shield a pass to 6 for the shot.

It is important that 8 crashes, not only for the possible rebound but also attempting to move the Full back out of the shot (direct game channel).



Screen 6

